



Hans-Peter Dietz

Curriculum Vitae

Personals

Date of birth Feb 26, 1987 at Rothenburg o.d. Tauber, Germany
Nationality German
Marital status Single

Key Skills

Software Architecture Designing distributed systems is one of my favorite tasks. Be it RESTful microservices with the occasionally interspersed SPA or IoT systems.

Software Engineering I am passionate about high quality software development. In process, operations and code.

UX Well implemented user experience design separates excellent from good software. I am knowledgeable in human computer interaction. By education and vocational experience.

JavaScript ECMAScript is my bread and butter. No matter where - frontend, backend, jobs, tools, you name it. It is my personal default language to get things done. I code quite a bit. Not only at work, see the projects section.

For an overview of technologies I have have worked with, please refer to my personal website: <https://hpdietz.com/stack>

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Vocations

- 2018–present **Application Architect and UX Responsible**, OSRAM, Munich.
<https://www.osram.com>
Application Software Architect and UX Responsible in the Smart Positioning Solutions research and development team. Design and implementation of location based services and IoT applications for OSRAM EINSTONE.
Details:
- Agile and lean development process (SCRUM).
 - Architecture, interaction and user-experience design of multiple native mobile applications.
 - System and API design of distributed web platforms for IoT device management and Smart Retail.
 - Cloud infrastructure: Microsoft Azure.
 - Implementation of web front end solutions with REACT/REDUX.
 - Implementation of microservices with NODE.JS/KOA.
 - Test and behaviour driven (TDD/BDD) development approach using various frameworks, including JEST, MOCHA, CHAI and SINON.
- Peculiarities:**
- Held tech talk about analytics for IoT solutions.
- 2015–2018 **Software Engineer**, CHECK24, Munich.
<https://www.check24.de>
Full stack JAVASCRIPT developer and DevOp in the animal insurance team.
Details:
- Agile and lean development process (SCRUM/KANBAN).
 - Front end development using various frameworks, including (vanilla) ECMASCRIPT 2015, ANGULARJS 1.X, REACT, REDUX, MITHRIL and RIOT.JS.
 - Development of backend (micro-) services, jobs and APIs using various technologies, including NODE.JS and C#.
 - Test and behavior driven (TDD/BDD) development approach using various frameworks, including JASMINE, KARMA, MOCHA, CHAI, SINON, CUCUMBER.JS and PROTRACTOR.
 - Various DevOps tasks, including:
 - Setup and maintenance of DOCKER infrastructure.
 - Setup and maintenance of reverse proxy and load balancing nodes using NGINX.
 - Machine provisioning with ANSIBLE and BASH.
 - Maintenance of CI/CD pipeline (BAMBOO) and Linux VMs.
 - Intermittently helped out with native development for both IOS (SWIFT) and ANDROID.
- Peculiarities:**
- Held tech talk about accelerated mobile pages (AMP).
 - Held three part tech talk about LINUX and BASH. <https://github.com/haensl/bash-talk>
 - Held a presentation about componentization in modern web engineering at TU Munich.
 - Focussed on mobile web presence.
 - Conducted adhoc UX/IX study with accompanying report.
 - Authored a tech report about ANSIBLE configuration management (*see Publications*).
- 2014–2016 **Co-Founder, CTO**, J&H, Freising..
Co-Founder and CTO.
Details:
- Commissioned web development of both individual components as well as complete websites using various technologies.
 - Design and implementation of native mobile applications for iOS (OBJECTIVE C) and ANDROID.
 - Commissioned consulting about usability and user centered design.

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2011–2014 **Student assistant**, LFE MEDIA INFORMATICS, LUDWIG-MAXIMILIANS-UNIVERSITY, Munich.
<http://www.medien.ifi.lmu.de>.

Details:

Held weekly tutorials accompanying the following lectures:

Digital Multimedia Teaching of the fundamental concepts of digital multimedia.

Multimedia Programming Programming of multimedia applications and games using PYTHON and JAVA FX.

Online Multimedia Technical concepts and implementation of websites and webservice using PHP, JAVASCRIPT, JQUERY, PROTOTYPE and JBOSS/JSP/JSF.

2008–2010 **Working Student**, EFDIS AG, Freising.
<http://efdis.de>.

Working student in software development.

2007 **Working Student**, BMW GROUP, Munich.
<https://www.bmwgroup.com>.
Working student in taxes/national.

Education

2010–2014 **Master of Science (M. Sc.) Media Informatics**, *Ludwig-Maximilians-University*, Munich, *GPA – 1.59*.

Focus Areas: User Experience, Security, Distributed Computing, Web and Mobile Applications.

2007–2010 **Bachelor of Science (B. Sc.) Media Informatics**, *Ludwig-Maximilians-University*, Munich, *GPA – 1.75*.

Focus Areas: Human Computer Interaction, Multimedia, Software Development.

SECONDARY SUBJECT: Media Business Studies

2006–2007 **Student of Horticultural Science (B. Sc.)**, *Technical University*, Munich.

1997–2006 **A-Level**, *Georg-Wilhelm-Steller-Gymnasium*, Bad Windsheim, *GPA – 2.3*.

Masters Thesis

Title *Ask The Crowd: Crowdsourcing Knowledge Generation*

Supervisors Professor Heinrich Hußmann & Alexander De Luca, Ph. D.

Description Evaluation of the potential of crowdsourcing to generate new and interesting knowledge.

Bachelor Thesis

Title *Supporting association, reminiscing and social discovery in a music player*

Supervisors Professor Andreas Butz & Dominikus Baur, Ph. D.

Description Development and evaluation of a plugin for the music player Songbird that visualises last.fm listening histories.
<https://youtu.be/WL5N05RmQM>

Projects

2018–present **assign-reducers**, HP DIETZ, Munich.

<https://github.com/haensl/assign-reducers>.

Node module to combine Redux reducer function analogous to `Object.assign()`. Available on NPM.

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- 2018–present **JS Profiler**, HP DIETZ, Munich.
<https://js-profiler.com>.
 Website that visualizes performance profiles, benchmarks and comparisons for various JavaScript built-ins. This site is essentially the JS Profiler Node.js library brought to live.
- 2018–present **Beacon Tool CLI**, HP DIETZ, Munich.
<https://github.com/haensl/beacon-tool-cli>.
 CLI for Beacon Tool. Available on NPM.
- 2018–present **Beacon Tool**, HP DIETZ, Munich.
<https://github.com/haensl/beacon-tool>.
 Node.js library featuring a collection of Bluetooth beacon signal utility functions. Available on NPM.
- 2018–present **preact-component-console**, HP DIETZ, Munich.
<https://github.com/haensl/preact-component-console>.
 A console/terminal emulator Preact component. Simulates typing via dynamic delays. Available on NPM.
- 2018–present **json-parser**, HP DIETZ, Munich.
<https://github.com/haensl/json-parser>.
 Minimal, promise-based JSON file parser for Node.js. Available on NPM.
- 2018–present **minify-inline-json**, HP DIETZ, Munich.
<https://github.com/haensl/minify-inline-json>.
 Node.js module to minify inlined/embedded JSON data within `<script>` tags. Available on NPM.
- 2018–present **embed-json**, HP DIETZ, Munich.
<https://github.com/haensl/embed-json>.
 Node.js module to inline/embed JSON data into files. Available on NPM.
- 2018–present **OpenSSL Certificate Generator**, HP DIETZ, Munich.
<https://github.com/haensl/openssl-certgen>.
 Automated, self-signed certificate generation via OpenSSL.
- 2018–present **mov2gif**, HP DIETZ, Munich.
<https://github.com/haensl/mov2gif>.
 QUICKTIME video to GIF animation converter.
- 2018–present **node-amp-mustache-skeleton**, HP DIETZ, Munich.
<https://github.com/haensl/node-amp-mustache-skeleton>.
 AMP project skeleton served via NODE.JS featuring MUSTACHE templating and GULP based CI.
- 2017–present **goto**, HP DIETZ, Munich.
<https://github.com/haensl/goto>.
 Bash completion for fast project navigation.
- 2017–present **HP Dietz**, HP DIETZ, Munich.
<https://hpdietz.com>.
 Design and implementation of my personal homepage.
- 2017–present **HP Dietz**, HP DIETZ, Munich.
<https://haensl.github.io>.
 Design and implementation of my personal Github.io page.
- 2017–present **gulp-embed-json**, HP DIETZ, Munich.
<https://github.com/haensl/gulp-embed-json>.
 GULP plugin to inline/embed JSON data into HTML files. Available on NPM.

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- 2017–present **gulp-embed-svg**, HP DIETZ, Munich.
<https://github.com/haensl/gulp-embed-svg>.
 GULP plugin to inline/embed SVG images into HTML files. Available on NPM.
- 2017–present **gulp-minify-inline-json**, HP DIETZ, Munich.
<https://github.com/haensl/gulp-minify-inline-json>.
 GULP plugin to minify inline JSON data. Available on NPM.
- 2017–present **vm-php**, HP DIETZ, Munich.
<https://github.com/haensl/vm-php>.
 PHP7 project skeleton based on VAGRANT and ANSIBLE featuring development and QA sites as well as MAILHOG.
- 2017–present **The Rovers | Pub Music**, HP DIETZ, Munich.
<http://rovers.band>.
 Design, implementation and maintenance of the band's website.
- 2017–present **ng-async-img**, HP DIETZ, Munich.
<https://github.com/haensl/ng-async-img>.
 An ANGULAR.JS directive for asynchronous, \$animate-aware image tags. Available on NPM and BOWER.IO.
- 2017–present **JS-Profiler**, HP DIETZ, Munich.
<https://github.com/haensl/js-profiler>.
 JavaScript profiling tool, library and benchmark collection. Available on NPM.
- 2016–present **mutt2calcurse**, HP DIETZ, Munich.
<https://github.com/haensl/mutt2calcurse>.
 Bash utility to export iCal events from mutt to calcurse.
- 2016–present **ngAnimatedScroll**, HP DIETZ, Freising.
<https://github.com/haensl/ngAnimatedScroll>.
 A promise based ANGULAR.JS service to facilitate animated scrolling. Available on NPM and BOWER.IO.
- 2016–present **bytes**, HP DIETZ, Freising.
<https://github.com/haensl/bytes>.
 Shell utility to retrieve the disk space consumed by files within a directory.
- 2015–present **htmlelement.polyfills**, HP DIETZ, Freising.
<https://github.com/haensl/htmlelement.polyfills>.
 Lightweight, vanilla JavaScript polyfills for most common operations on the HTML Element interface. Available on NPM
- 2014–2016 **Qake**, J&H, Freising..
 Design and implementation of the retro arcade game QAKE for iOS.
- 2014 **Spiegel TV Wissen: Wissenwelten**, J&H, Freising..
 Frontend for the WISSENSWELTEN widget p.p. HEINRICH+GRETCHEN GMBH.
- 2014 **Spiegel Geschichte: Geschichte entdecken**, J&H, Freising..
 Frontend for the timeline widget p.p. HEINRICH+GRETCHEN GMBH.
- 2013–present **Ask The Crowd**, HP DIETZ, Freising..
 Design, development and evaluation of the crowdsourcing online portal ASK THE CROWD, which enables users to ask and answer questions, while providing realtime visualizations of the results.
- 2012 **PerCom App**, LUDWIG-MAXIMILIANS-UNIVERSITY, Munich.
<https://play.google.com/store/apps/details?id=org.percom&hl=en>.
 Member of the development team for the official Android app of the PerCom conference 2012, Lugano, Switzerland.

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- 2011 **MMM - The MultiModal Metronome**, LUDWIG-MAXIMILIANS-UNIVERSITY, Munich.
<https://youtu.be/9nYjFxxmyPg>.
Design and implementation of an Arduino-based rapid prototype for a metronome that reacts to external audio stimuli and provides visual cues of the beats.

Publications

- 2016 **Ansible.tar.gz**, *HP Dietz*, Technical Report: ANSIBLE Configuration Management
<https://hpdietz.com/assets/docs/ansible.tar.gz.pdf>.
- 2015 **Controlled Chaos: Randomization in Level Design**, *J&H*,
<https://hpdietz.com/assets/docs/controlling-chaos.pdf>.
- 2013 **Ask The Crowd: Crowdsourcing Knowledge Generation**, *Ludwig-Maximilians-University, Munich*, <https://hpdietz.com/assets/docs/ask-the-crowd.pdf>.
- 2011 **Implicit Authentication on Mobile Devices**, *Advanced Seminar: Ubiquitous Computing (P. 83–90)*, Media Informatics Munich,
<https://www.medien.ifi.lmu.de/pubdb/publications/pub/hausen2011ubicompHS/hausen2011ubicompHS.pdf>.

Talks

- 2018 **Analytics**, *OSRAM, Munich*, Application analytics for IoT solutions from conception to solution..
- 2017 **Accelerated Mobile Pages**, *CHECK24, Munich*, An introduction to Google AMP..
- 2017 **Linux, the Bash & everything**, *CHECK24, Munich*, Fundamentals of UNIX-based operating systems and shell programming. <https://github.com/haensl/bash-talk>.
- 2016 **Componentization in modern web architectures**, *Technical University, Munich*, Concepts and architectural patterns of state of the art web applications..

Certifications

- 2009 Foundation Certificate in ITSM according to ISO/IEC 20000

Languages

German **Mothertongue**
English **Fluent**
French **Basic**

Basic words and phrases only

Interests

- Bass Guitar
- Electronics
- Motorcycling
- Aquascaping

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